

# **Names in Haven: Call of the King**

## **Vehicle Names**

Monorail Train - "Mono-hauler" (*Mono* means one in latin)

Speedboat - "Wakerunner"

Three-Wheeled Bike - "Tri-Treker" (*Tri* means three in latin)

Four-Wheeled Buggy - "Quad-Ranger" (*Quad* means four in latin)

Ferry - "Cutwater"

Glider - "Mist Rider"

Jet Pack - "Thunderpack"

Basic Space Ship - "Sun Surfer"

Spacestation - "Sylex" (derived from *silex* in latin, which means hard rock)

Escape Pod - "Mitto" (to release in latin)

Transport Ship - "Prusias" (references a king with the same name)

Advanced Space Ship - "Dusk Raider"

## **Locations**

Hometown – Virescent Village (derived from *virescence* in latin, means to become green)

Mines - The Virescent Mines

Lake side Town – Darkwater Village

Overseer's Castle - Darkwater Castle

Dock Town – Glintwater Bay

Isle of Heroes:

Gladiator battle - Towering Arena

Puzzle level - Chamber of Ruin

Main island - Wise Hill

Glider challenge - Cloudy Rise

Speedboat Challenge – Fountains Launch

Volcano – Ash Mountain

Spacestation – Sylex (derived from *silex* in latin, which means hard rock)

Exarco Village/Oasis/Reservoir (derived from *exaresco* in latin, which means dried up)

Aureus City – Ancient City on Auria (gold in latin)

Mount of Sighs – Mountain with “Golden Voice” on it (on Auria)

Lavacore Refinery - Fervern Refinery

Nequam Citadel (wicked city in latin) – Vetch’s castle

## Planets

Start Planet – Ferratilis (chained people in latin)

Spacestation – Sylex (derived from *silex* in latin, which means hard rock)

Desert Planet – Exarco (derived from *exaresco* in latin, which means dried up)

Home Planet – Auria (gold in latin)

Lava Planet – Ferven (derived from *fervens* in latin, which means hot)

Vetch’s Base – Nequam (wicked in latin)

Ice Giant – Gelu (which means cold; the planet is visible but not visitable in this game)

## Characters

Player – Haven (sanctuary in English)

Robot Bird – Talon (claw of bird in English)

Girl – Chess (similarities to the apostle Peter)

Ultimate Bad guy – Vetch (allegory of the Devil; derived from *Vicia sativa* in latin which is also known as *vetch*. Is also known as *tares* in the Bible for the *Parable of the Tares* to refer to evil.)

Ancient King – Athellion (allegory of Jesus Christ; derived from *a the lion* referencing Aslan)

Doctor - Dr. Spong

Mean Guard – Skimpton

Worried Villager – Cringel

Overseer – Overseer

Trike Owner - McWrench

Ferry Man – Captain Bloodworm

Glider Man - Airon

Town Crier - Stilton

Blind Beekeeper - Grubhive

Wiseman – Furrow the Wise

Desert Alien 1 – Chill

Desert Alien 2 – Redd

Traitor – Dasis (derived from Judas Iscariot from the New Testament)

Captain – Captain Ahab (references Captain Ahab from the novel *Moby Dick*,  
who is in-turn referencing Ahab from the Bible)